

QeSC - Competitions with qualified electronic scorecard

for eScoring with PC CADDIE:/Online look =>[here](#)



Germany only

From 2020, the German Golf Association will offer licensed APP providers electronic scoring with transfer of results to the DGV service portal. The newly created „extranet interface“ ensures that the transfer of the APP is independent of the tournament software used in the club. The electronic scores are forwarded to the tournament software used via the intranet interface. As soon as you retrieve the scores via the DGV service portal, they will be entered and can be viewed directly in the respective PC CADDIE competition when entering the results.

Accreditation for the transfer of scores is carried out by the player via the VERIMI identification platform. Further information on QeSC and digitalisation can be found at <https://www.golf-dgv.de>.

Important: The transfer of scores is automated. PC CADDIE has no access to and cannot provide support for the input and transfer of data to the DGV Extranet.

For these functions, a chargeable software module from PC CADDIE is required.

Intranet communication service

For a constant, up-to-date synchronisation with the DGV intranet, it is advisable to set up the **INTRANET-SERVICE** if it is not already installed.

This is particularly important so that you have a direct, smooth process with regard to QeSC!

Functions of the QeSC

To anticipate questions:

The function of the QeSC is only that the games with players and counters are sent from PC CADDIE to the INTRANET (Extranet), and PC CADDIE only receives hole results back from the Intranet (Extranet).

This means that you can handle everything (no return, disqualification, publishing the results list, closing the tournament, etc.) as usual!

The procedure for a competition with QeSC

The DGV requires mandatory target times for the use of QeSC. Please enter the following in your course data **target times** in your course data!

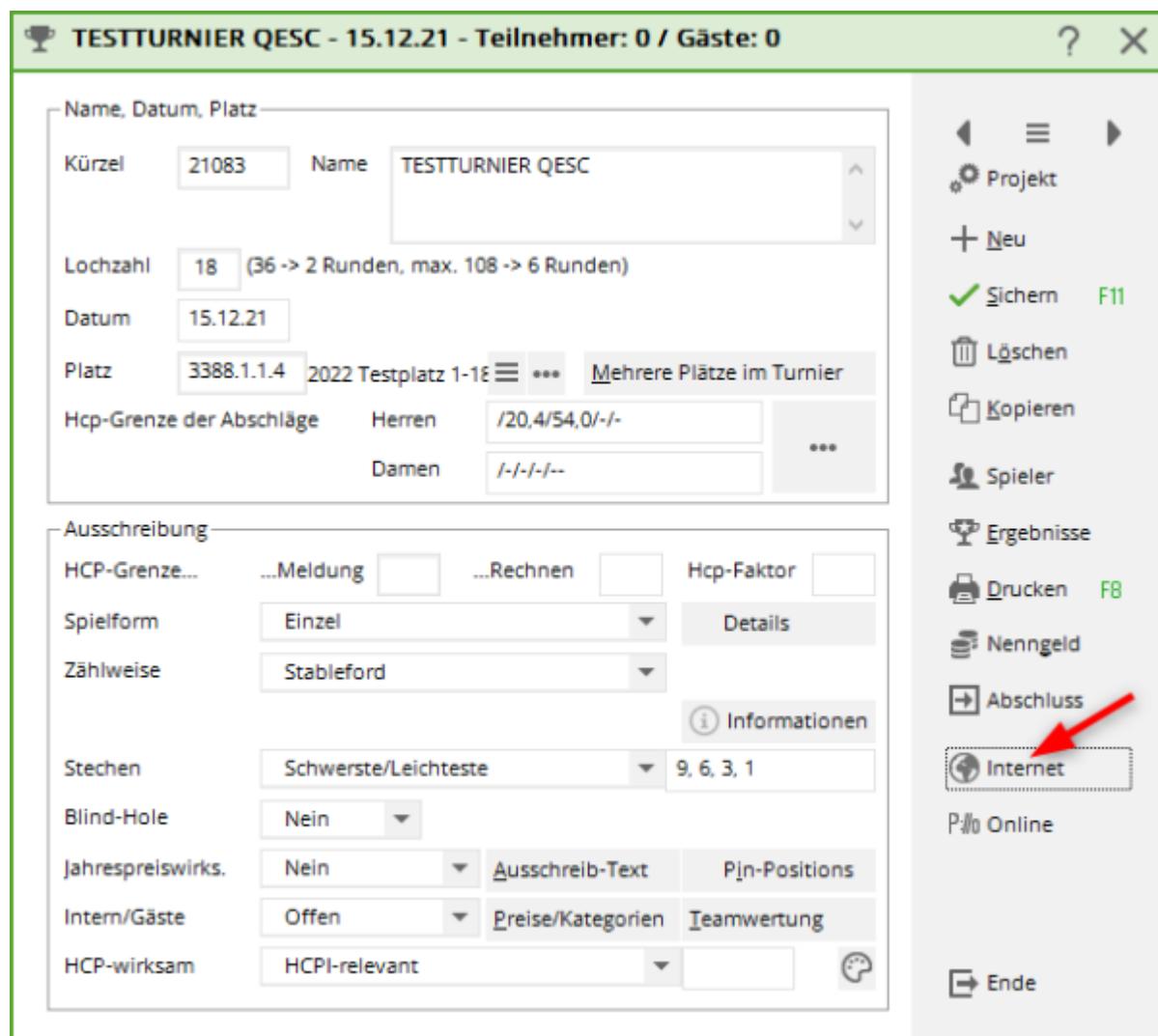
In normal operation, the process will be as automated as possible.
Bear in mind the following sequences that occur in normal operation for your competitions with QeSC!

Create betting game, publish on the intranet and activate for QeSC

As usual you need:

1. first the invitation to tender
2. then set up the competition in PCCaddie as usual, publish it for the DGV intranet and only additionally set whether the competition should be authorised for QeSC by ticking 1 box:

As soon as you click on the button **Internet** button in the betting game, you have this setting option:



Intranet-Informationen (interne ID: 13874)

Name:	TESTTURNIER QESC	<input checked="" type="checkbox"/> OK
Form:	Einzel - Stableford; 18 Löcher	<input type="checkbox"/> manuel
<input checked="" type="radio"/> Informationen <input type="radio"/> Kategorien <input type="radio"/> Spielerzahl <input type="radio"/> Meldegrenzen <input type="radio"/> Funktionen		<input type="checkbox"/> Kopieren F6
Ausrichter:	Club	<input type="checkbox"/> Parameter
Bemerkung:	<input type="checkbox"/> Export	
Nenngeld-Info:		
Start:	Tee: <input type="text"/>	Zeit: <input type="text"/> Uhr
Anzeige-Status:	<input type="text"/> Meldeliste, Startliste und Ergebnisliste	
<input type="text"/> Teamergebnisse: (keine Teamwertung zeigen)		
<input type="checkbox"/> Qualifizierte elektronische Scorekarte		
Sichtbar ab:	Meldeliste: <input type="text"/> -7 <input type="text"/> -1 <input type="text"/> 0 <input type="text"/> Uhr	<input type="checkbox"/> Abbruch
	Startliste: <input type="text"/> -2 <input type="text"/> -1 <input type="text"/> 0 <input type="text"/> Uhr	
	Ergebnisliste: <input type="text"/> 0 <input type="text"/> +1 <input type="text"/> Uhr	
	Zuletzt gestartet:	
<input type="checkbox"/> Spieler und Platz per Intranet prüfen <input type="checkbox"/> Meldeliste ins Intranet stellen <input type="checkbox"/> Startliste ins Intranet stellen <input type="checkbox"/> Ergebnisliste ins Intranet stellen <input type="checkbox"/> Wettspiel im Intranet öffnen		
<input type="checkbox"/> Info-Texte		

Please select „Qualified electronic scorecard“, and then **then activate this function by ticking the box!**

Qualifizierte elektronische Scorekarte

Grundeinstellung:	<input checked="" type="checkbox"/> Für dieses Wettspiel die elektronische Scorekarte aktivieren	<input checked="" type="checkbox"/> OK
Status:	<input type="checkbox"/> Runde geschlossen	<input type="checkbox"/> Abbruch
Referee-Name:		
Referee-Telefon:		
<input type="checkbox"/> Scorekarten für alle Spieler neu hochladen <input type="checkbox"/> IDs für alle Spieler abrufen <input type="checkbox"/> Scores für alle Spieler abrufen <input type="checkbox"/> Nachricht versenden		

Publish start list important

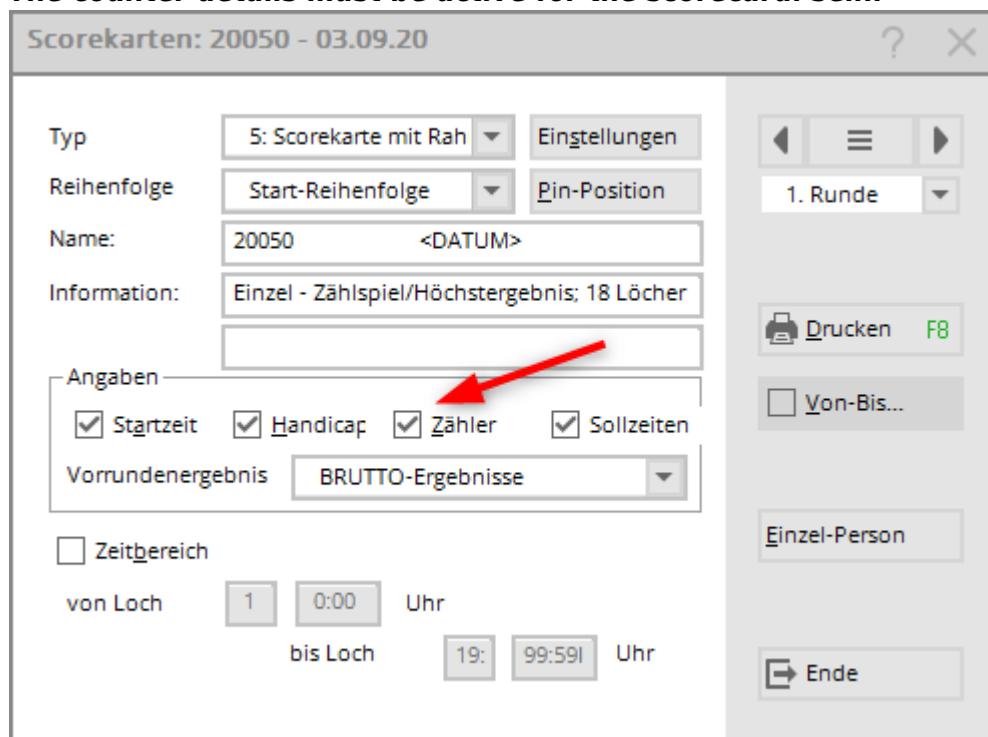
It is important that you publish the start list on the intranet! If there is a change to the start list, please transfer the start list before you transfer the scorecard information to the INTRANET!

This is a prerequisite for the next steps!

Scorecard printing important

The scorecard printout (paper or screen printout) automatically generates the passage times and counter information for the QeSCI! (This is an important point, because with the scorecard printout you decide that the start list will no longer be changed).

The counter details must be active for the scorecard. sein:



It is not necessary to click on Internet again in the competition, then upload all the scores to QeSC and click Ok again so that the information is sent to the DGV INTRANET.

This step is automated for the start of the 2020 season! This means that once you have printed the scorecards and the intranet service has been installed, all the necessary information about the games will be automatically transferred to INTRANET immediately!



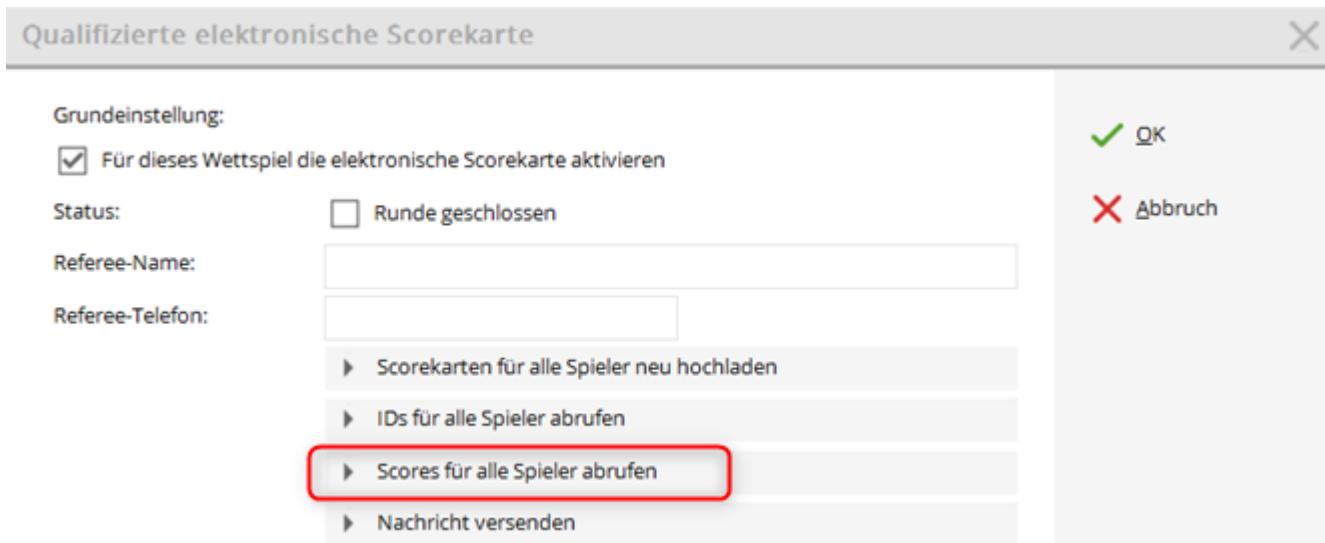
The item „Upload new scorecards for all players“ directly in the competition settings is only necessary in exceptional cases, e.g. after changes to the games.

An automated upload when printing scorecards only takes place once per competition! If changes are made, the transfer must always be initiated manually.

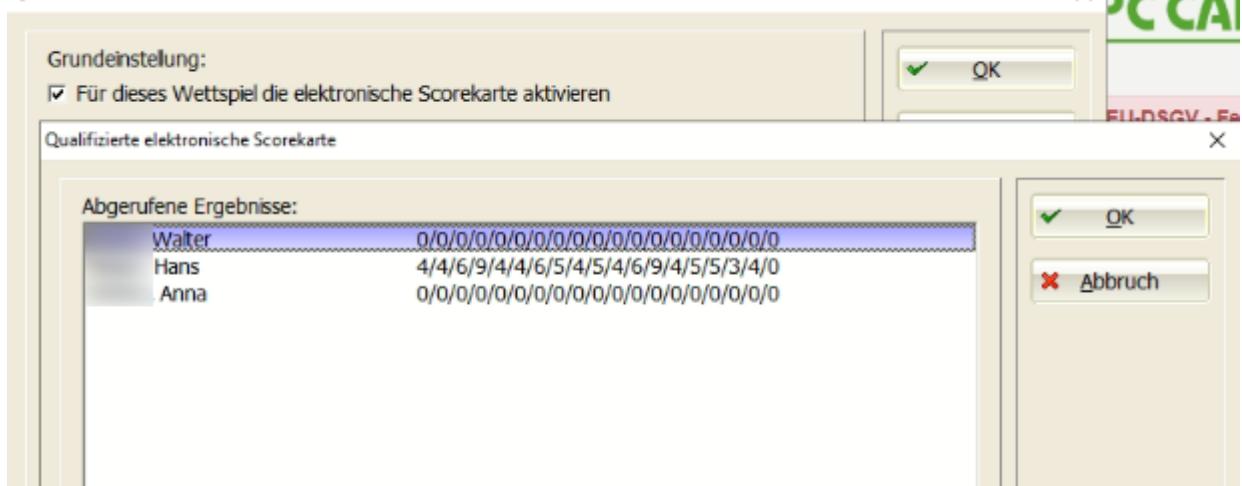
Load results

With installed **INTRANET-SERVICE** installed, you do not need to worry about this, the results are loaded directly into the betting game as soon as they are available on the intranet.

You can check which results have been processed with QeSC here:



For the following players only player 2 has scored with the QeSC!



View results individually

When entering the results of individual players, you have the option of clicking on **Electronic scorecard** ... this is rather unnecessary in normal operation.

Ergebnisse: TESTTURNIER QESC - 15.12.21

Lochergebnisse											
Loch	Par	VV	Score	Bru	Net	Loch	Par	VV	Score	Bru	Net
1.	4	XX	9	0	1	10.	4	XX	7	0	3
2.	4	XX	8	0	2	11.	4	/X	7	0	2
3.	3	/X	8	0	0	12.	3	/X	7	0	1
4.	5	/X	8	0	2	13.	5	XX	6	1	5
5.	4	XX	9	0	1	14.	4	XX	7	0	3
6.	3	/X	11	0	0	15.	4	/X	7	0	2
7.	5	XX	8	0	3	16.	5	XX	10	0	1
8.	4	/X	7	0	2	17.	3	/X	7	0	1
9.	4	XX	6	0	4	18.	4	XX	7	0	3
Out	36	32	74	0	15	In	36	32	65	1	21
132/73,3						Tot 72 64 139 1 36					

Elektronische Scorekarte

OK **Abbruch**

Ergebnis-Typ **Lochergebnisse**

1. Runde

Spieler **mua3** **0 / 1**

Sichern **Rückgängig** **Teamwertung** **Reset** **Pers-Edit F7** **Drucken F8** **Vorlesen** **Nächster F9** **Leader F11**

Ende

... and here the possibility to send the scorecard of a single player to the DGV-SERVICEPORTAL again, or to retrieve only the results of this player from the DGV-SERVICEPORTAL!

Round closed

As soon as you tick the box for „Round closed“, no further changes can be made via the INTRANET (app).

You should therefore close the round once you have checked all the results and found them to be CORRECT!

Qualifizierte elektronische Scorekarte

Grundeinstellung:

Für dieses Wettkampf die elektronische Scorekarte aktivieren ✓ OK

Status: Runde geschlossen ✗ Abbruch

Referee-Name:

Referee-Telefon:

[Scorekarten für alle Spieler neu hochladen](#)
[IDs für alle Spieler abrufen](#)
[Scores für alle Spieler abrufen](#)
[Nachricht versenden](#)

QeSC - RPR via the scorecard print function

The DGV requires mandatory target times for the use of QeSC. Please enter the following in your course data **target times** in your course data!

When printing the RPR scorecard, you have the option of ticking the box for „Electronic scorecard“.

RPR for 1 player

You can read the basic information about the RPR (registered private round) under: **Settle RPR**
You start via „Handicaps - Print RPR scorecard“

If you want to print the QeSC for the RPR **for 1 player** you also tick the box next to **Electronic scorecard**

Scorekarte Registrierte Privatrunde

? X

Typ: 5: Scorekarte mit Rahmen

Drucken F8

Titel: RPR-Scorekarte - <DATUM>

Auswurf

Info 1:

Info 2:

Einstellen

Platz: 3388.1.1.4 2022 Testplatz 1-18

☰ ...

▶ Abschlag-Grenzen definieren

Spieler: heax Heck, Axel

☰ ...

Abschlag: Abschlag automatisch wählen

Hcp-Verteilung als Striche drucken

Zähler: num9 Muster, Max

☰ ...

Abschlag: Abschlag automatisch wählen

Datum: 15.12.21

Zeit: Uhr

Lochzahl: 18

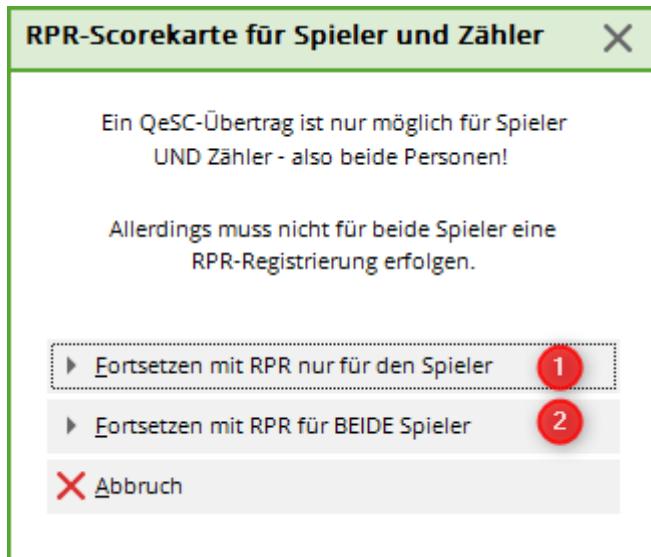
Anzahl: 1 Scorekarte(n)

RPR: Registrierte Privatrunde

➡ Ende

 Für Spieler und Zähler erzeugen Elektronische Scorekarte

After confirming „PRINT“ you will receive the following query and can also decide here again whether it should be an RPR for 1 player or for players and counters:



In the following, it is important that you also print the scorecard for the counter (even if this is not required from your point of view). Only by printing the counter score card can the necessary EXPORT fields be generated for the DGV Extranet, which are required so that the counter can then also confirm the player's score.

As soon as the score card has been generated for the player, PC CADDIE automatically wants to print another score card.

Please also PRINT the 2nd scorecard at least on the screen!

RPR-Scorekarte - 15.12.21

Heck, Axel (2,7)
D-PCCADDIE Information

GELB
2022 Testplatz 1-18
GELB CR: 71.4 / Slope: 133

11:00 Uhr

3
75

Zeit	5 9 -	Weiss	GELB Herren	BLAU Damen	ROT Damen	Vorg.- Vert.	Par	Spieler					
1	380	342		102	208	9	4						
2	345	338											
3	204	178											
4	518	459											
5	418	397											
6	165	142											
7	556	495											
8	312	291											
9	385	362											
Out	3283	3004											
14:00	10	383	340										
	11	376	351										
	12	159	128										
	13	553	512										
	14	400	386										
	15	307	298										
	16	525	488	224	429	6	5						
	17	193	165	112	148	18	3						
	18	395	360	187	317	8	4						
	In	3291	3028	1494	2664		36						
	Out	3283	3004	1499	2651		36						
	Tot.	6574	6032	2993	5315		72						
	SR	131	133	94	132	Hcp							
	CR	74.8	71.4	58.7	73.3	Net.							

Drucken

Abstand gross

Abstand klein

Vorschau:

Abstand gross

Abstand klein

Setup

Abbruch

Übersetzung

Only after printing the 2nd score card can you end the process with **End** to end the process!

RPR-Scorekarte - 15.12.21

Muster, Max (36,0)

GE
L
B

2022 Testplatz 1-18

GELB CR: 71.4 / Slope: 133

11:00 Uhr

42 114

Zeit	CO	Weiss Herren	GELB Herren
	1	380	342
	2	345	338
	3	204	178
	4	518	459
	5	418	397
	6	165	142
	7	556	495
	8	312	291
	9	385	362
	Out	3283	3004
14:00	10	383	340
	11	376	351
	12	159	128
	13	553	512
	14	400	386
	15	307	298
	16	525	488
	17	193	165
	18	395	360
	In	3291	3028
	Out	3283	3004
	Tot.	6574	6032
	SR	131	133
	CR	74.8	71.4

Typ:	4: Rahmen/Farbe	 Drucken F8
Titel:	RRP-Scorekarte - <DATUM>	<u>Auswurf</u>
Info 1:		
Info 2:		
Platz:	3388.1.1.4 2022 Testplatz 1-18	 ... ▶ Abschlag-Grenzen definieren
Spieler:	num9 Muster, Max	 ...
Abschlag:	Abschlag automatisch wählen	
Hcp-Verteilung als Striche drucken		
Zähler:	hex Heck, Axel	 ...
Abschlag:	Abschlag automatisch wählen	
Datum:	15.12.21	Zeit: 11:00 Uhr
Lochzahl:	18	
Anzahl:	1	Scorekarte(n)
RPR:	<input checked="" type="checkbox"/> Registrierte Privatrunde <input type="checkbox"/> Für Spieler und Zähler erzeugen <input checked="" type="checkbox"/> Elektronische Scorekarte	
 Ende		

This overall procedure ensures that **a master data sheet entry is created ONLY for the player, in which the results can be loaded later**

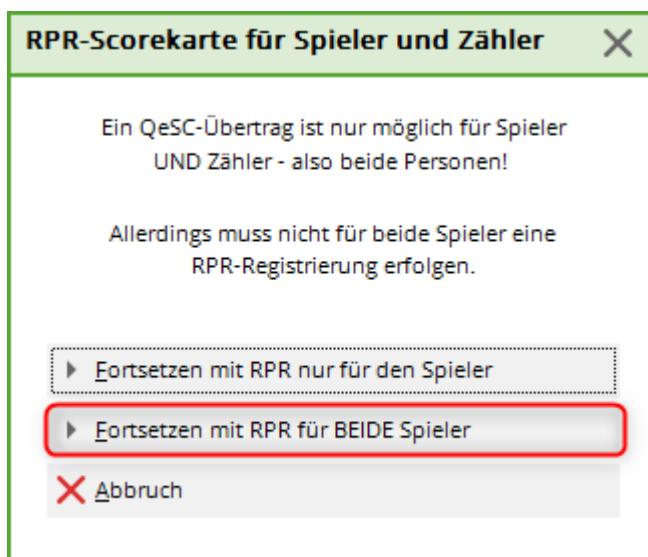
RPR for player and counter or for 2 players

Proceed as for RPR for 1 player and simply tick both boxes before printing the scorecard. **both**

hooks.

Datum:	21.07.20	Zeit:	15:00	Uhr
Lochzahl:	18			
Anzahl:	1	Scorekarte(n)		
EDS:	<input checked="" type="checkbox"/>	Extra-Day-Score		
	<input checked="" type="checkbox"/>	Für Spieler und Zähler erzeugen		
	<input checked="" type="checkbox"/>	Elektronische Scorekarte		

If you have only ticked the lower box, you will be asked again as a precaution:

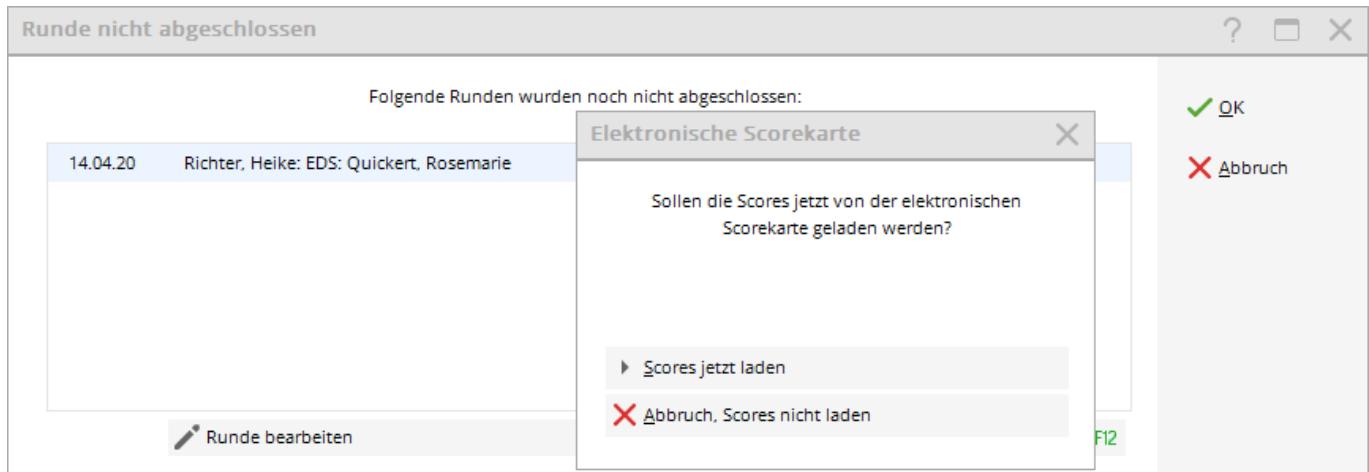


You also print 2 scorecards as above By selecting player and counter, however, entries are created for both players in the results history, in which the results can be loaded. The necessary fields for players and counters for the DGV Extranet are also created for both players.

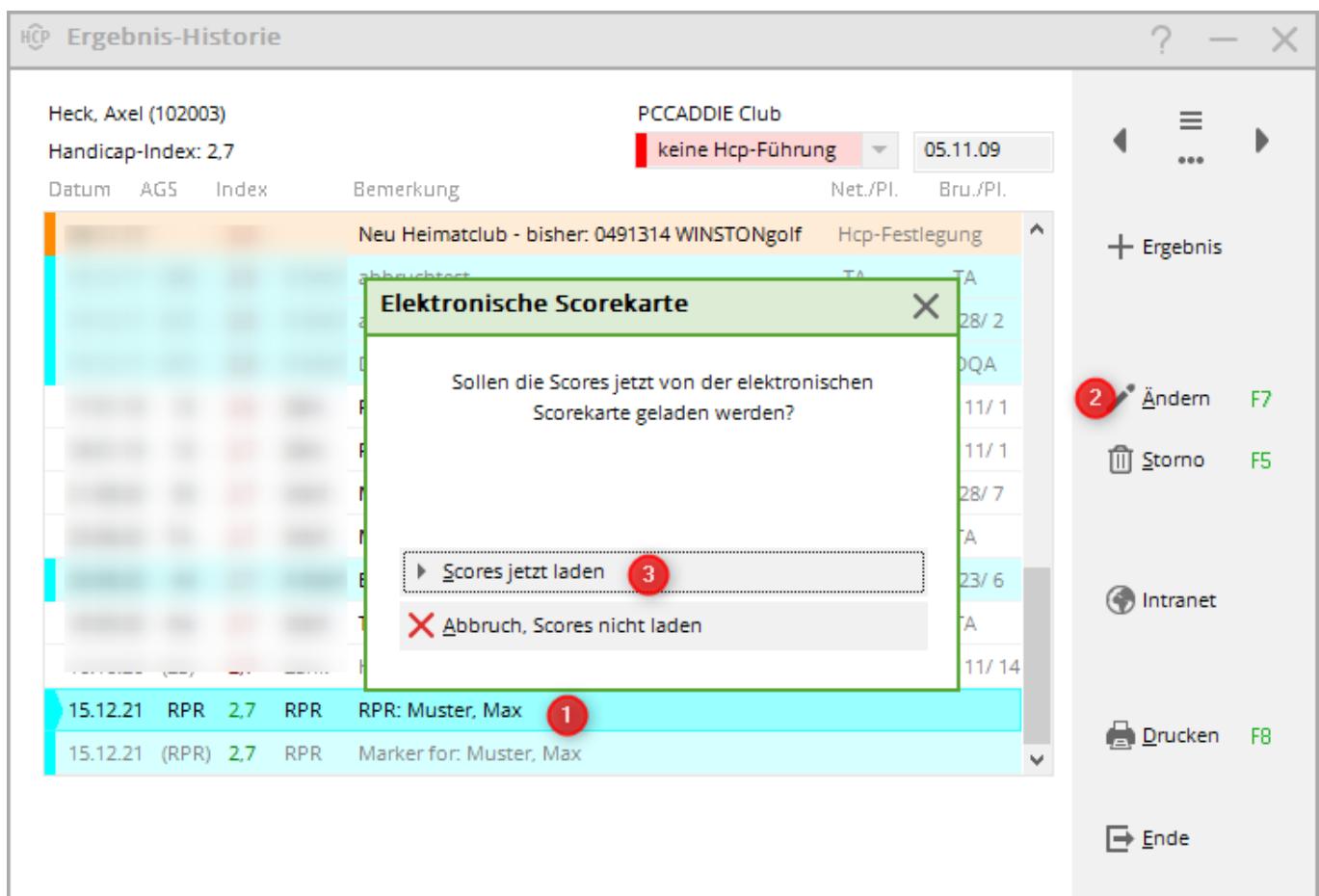
Load QeSC results for RPR

A completely automatic completion is not possible, you should at least check whether the results are complete!

However, as soon as you only want to process the RPR for the closing reminder, you will be asked whether you want to load them. You can find basic information on entering results at [Entering RPR results](#)



You will also be asked if you want to edit the RPR entry directly in the results history:



QeSC - RPR in a tournament from player and counter

To be able to send the required fields to the DGV intranet, please create a competition for the RPR and proceed as described above for a competition with regard to the settings for the app! It is important that players and counters are grouped together in a match (flight) as in a competition, with a start time, and that you set the competition to „registered private rounds“ for HCP relevance: Don't forget to send the start list to the Internet before you generate the scorecards for QeSC!

TESTTURNIER QESC - 15.12.21 - Teilnehmer: 1 / Gäste: 1

Name, Datum, Platz

Kürzel Name

Lochzahl (36 -> 2 Runden, max. 108 -> 6 Runden)

Datum

Platz 2022 Testplatz 1-18 [Mehrere Plätze im Turnier](#)

Hcp-Grenze der Abschläge Herren
Damen

Ausschreibung

HCP-Grenze... Meldung Rechnen Hcp-Faktor

Spieldform Einzel

Zählweise Stableford

[Informationen](#)

Stechen Schwerste/Leichteste 9, 6, 3, 1

Blind-Hole Nein

Jahrespreiswirks. Nein Ausschreib-Text Pin-Positions

Intern/Gäste Offen Preise/Kategorien Teamwertung

HCP-wirksam **Registrierte Privatrunden**

[Projekt](#)

[Neu](#)

[Sichern F11](#)

[Löschen](#)

[Kopieren](#)

[Spieler](#)

[Ergebnisse](#)

[Drucken F8](#)

[Nenn geld](#)

[Abschluss](#)

[Internet](#)

[Online](#)

[Ende](#)

Internet - Hide

Tip: If you do not want to display the EDS „Tournaments“ on the INTERNET, you can still upload the start list. Set under „Internet“ to **HID**

Intranet-Informationen (interne ID: 13678) X

Name:	test 3 QeSc			✓ OK	
Form:	Einzel - Stableford; 18 Löcher			<input type="checkbox"/> manuel	
Informationen		Kategorien	Spielerzahl	Meldegrenzen	Funktionen
Ausrichter:	Club	ID: 490001459733			☰ ...
Bemerkung:					Parameter
Nenngeld-Info:					▶ Export
Start:	Tee:	Zeit:		Uhr	
Anzeige-Status:	Turnier ausblenden				▼
Teamergebnisse:		(keine Teamwertung zeigen)			▼
<input checked="" type="checkbox"/> Qualifizierte elektronische Scorekarte					
Sichtbar ab:	Meldeliste:	...	-7	-1	0
	Startliste:	...	-2	-1	0
	Ergebnisliste:	...	0	+1	
	Uhr				
	Zuletzt gestartet:				
Spieler und Platz per Intranet prüfen Meldeliste ins Intranet stellen Startliste ins Intranet stellen 26.05.20 16:04 Ergebnisliste ins Intranet stellen Wettspiel im Intranet öffnen					
▶ Info-Texte					

RPR finish at competition

Incidentally, if the COUNTER does not play an RPR and no result is entered, you can start the completion of the RPR competition as normal. The counter will not receive an entry in the DGV handicap sheet without a result. Similarly, a counter will not receive an entry if you select NOT ENTERED when entering the result.