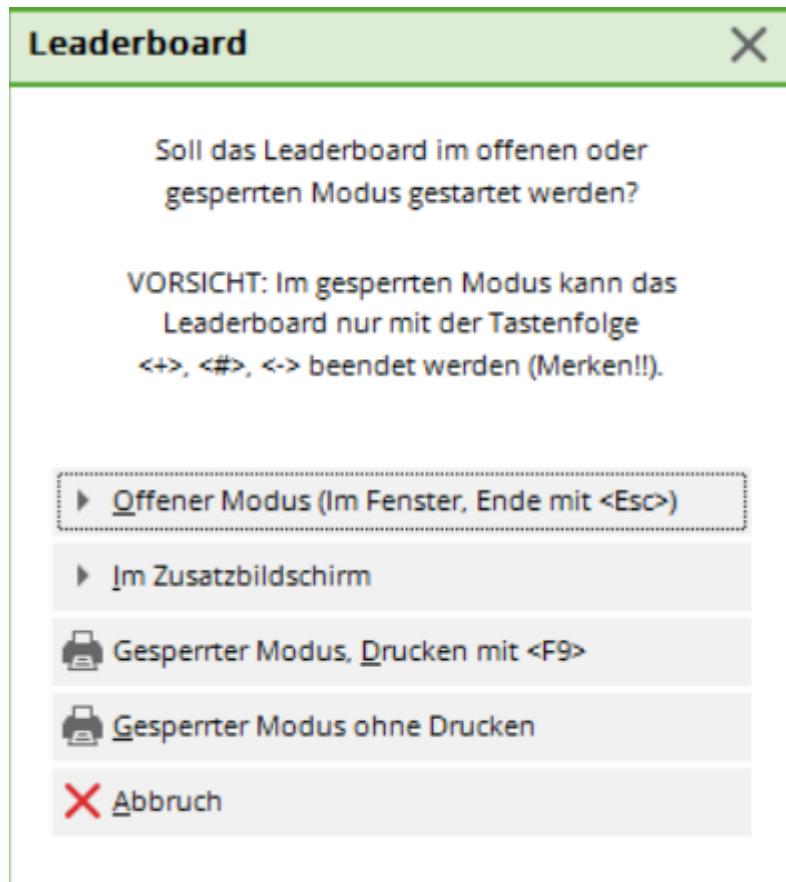
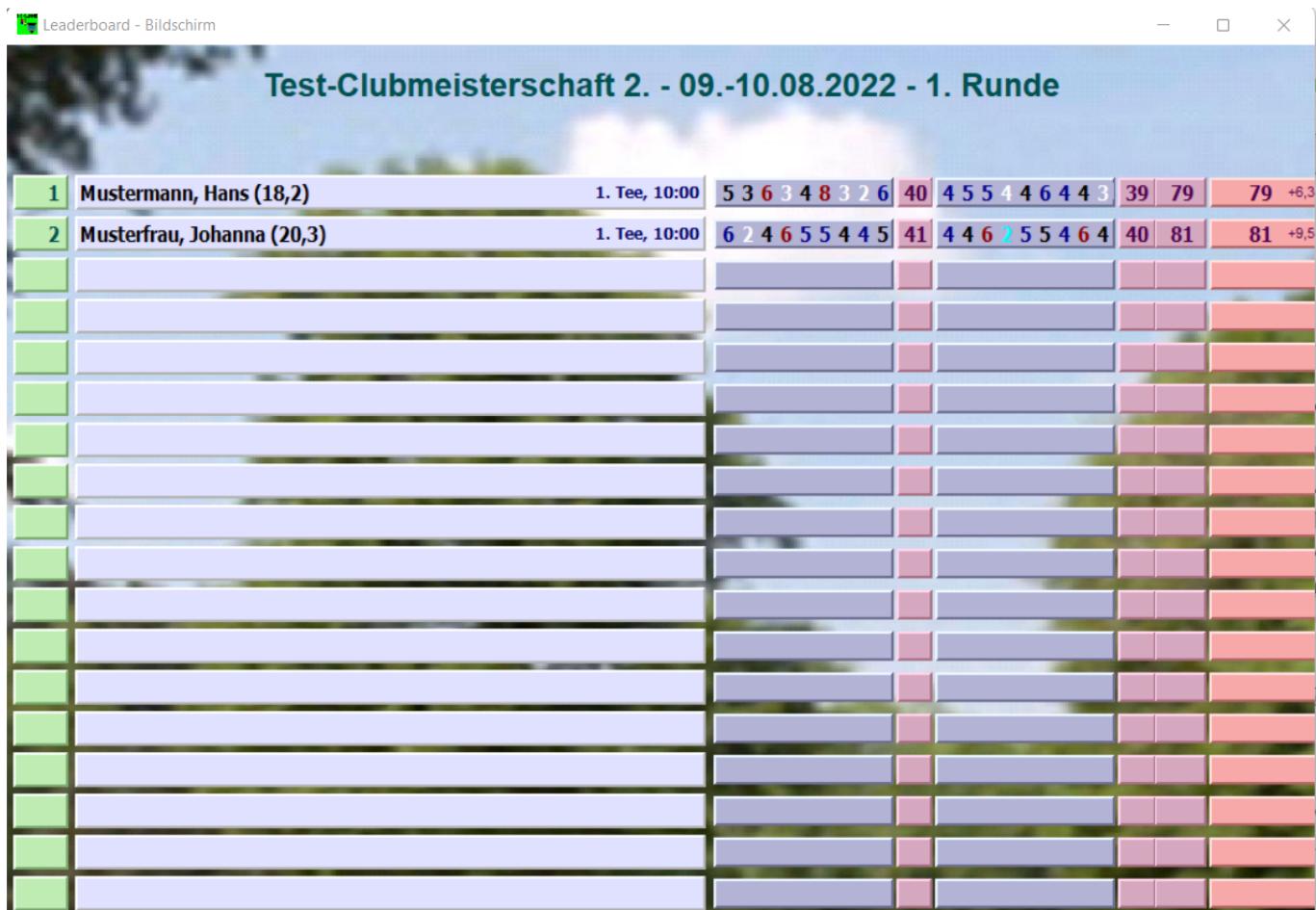


# Leaderboard

The Leaderboard is a chargeable PC CADDIE add-on module and is used to display results from current tournaments on an external projection screen. You will find this function under **Tournaments/Leaderboard**. You can make all the settings for the leaderboard there:

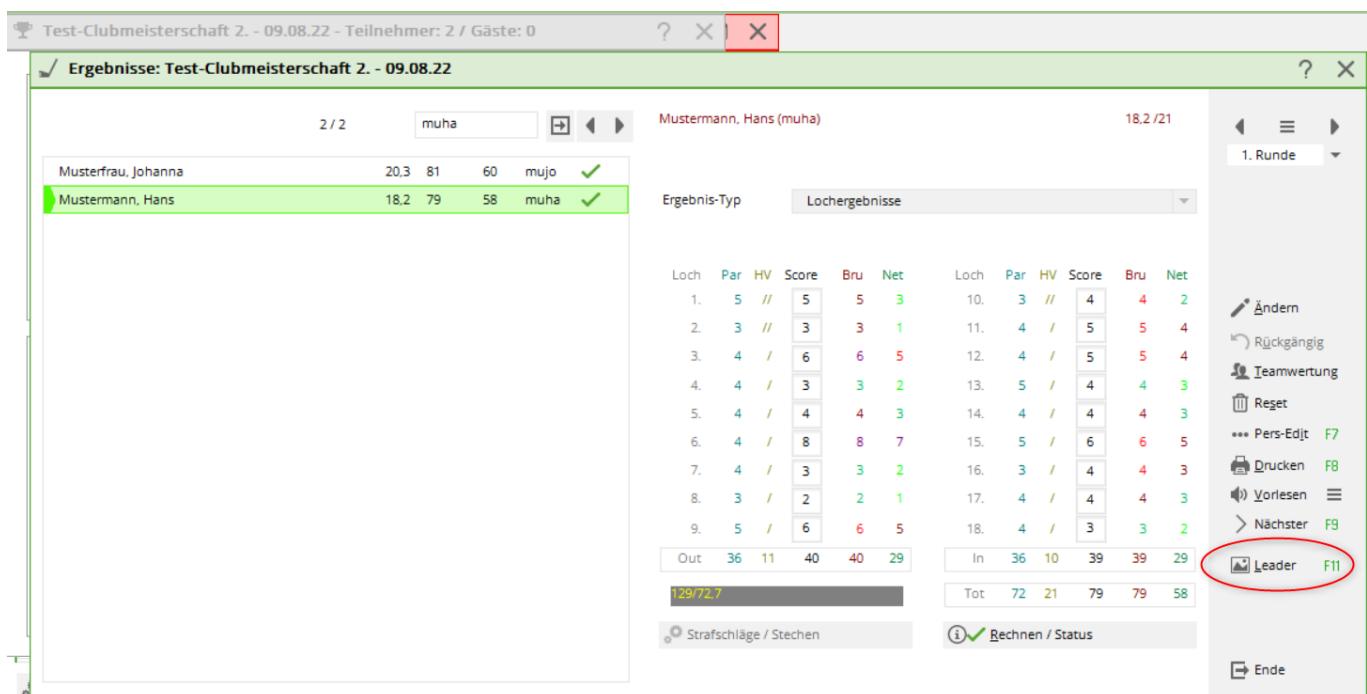


When started, the leaderboard looks like this:

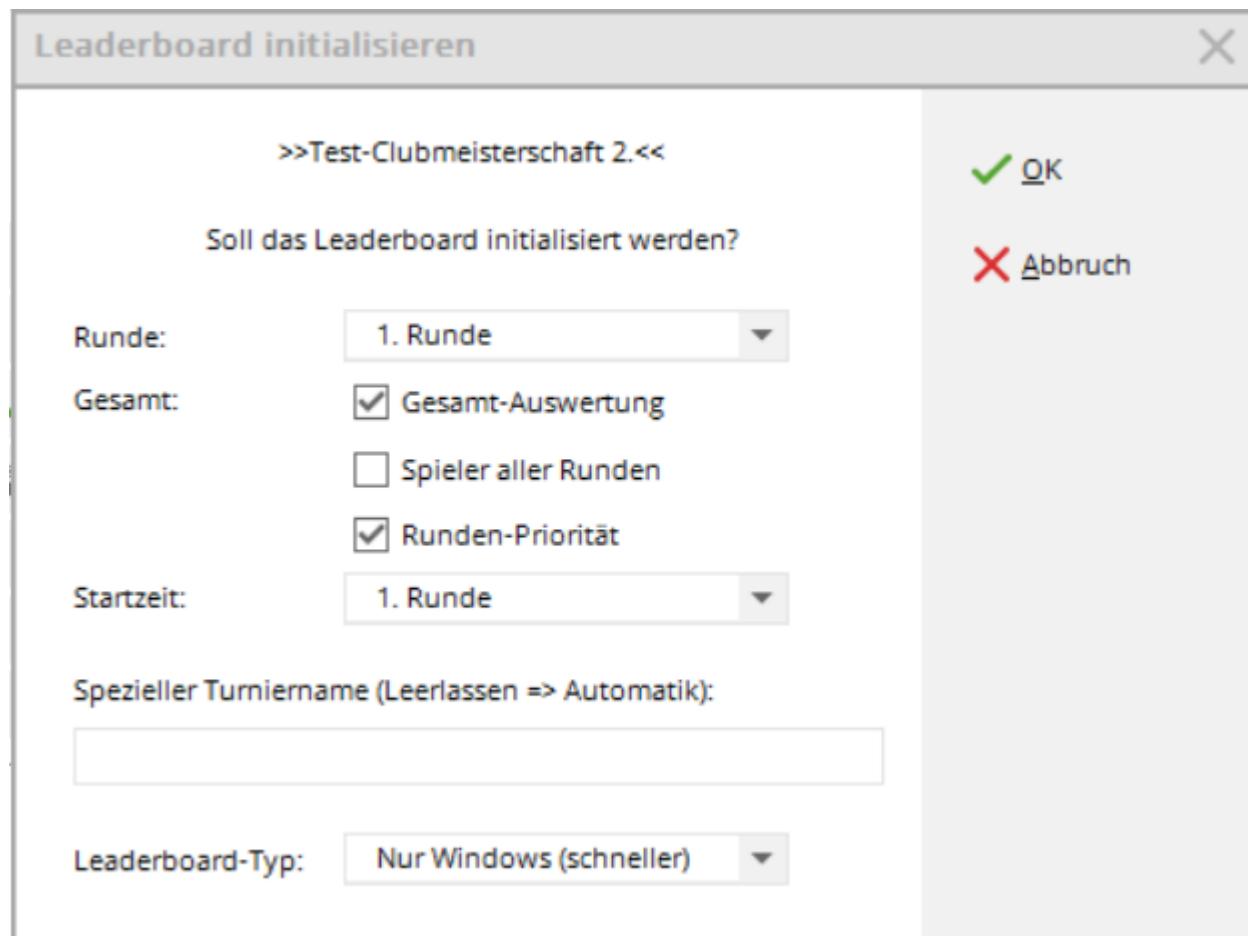
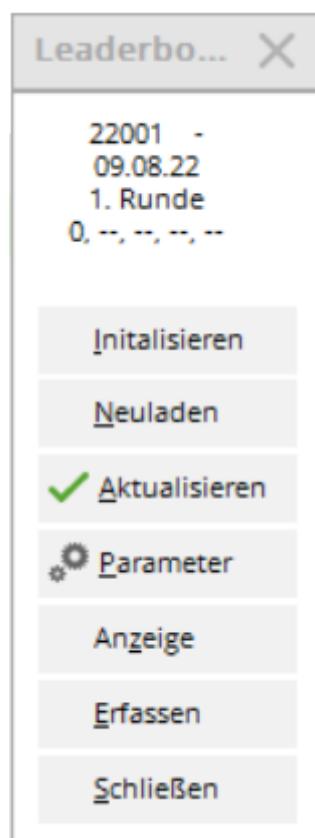


## Show tournament on leaderboard

First select the tournament you want to display on the leaderboard. To do this, first select the function **Enter competitions/results** function for the desired tournament and click on the **Leader** (F11):



Now click in the small leaderboard control window **Initialisieren:**

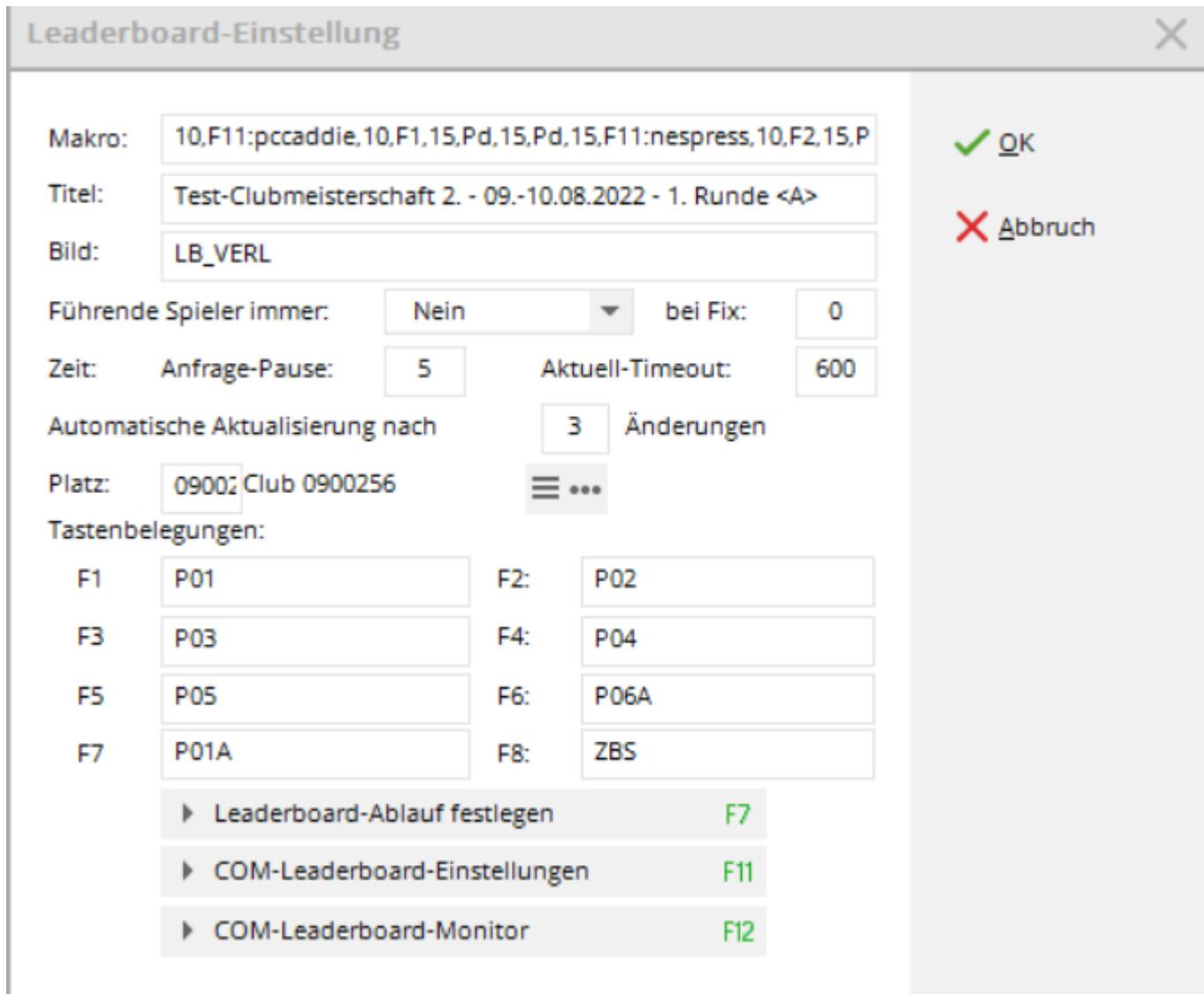


- Determine from which **round** the results are to be displayed.

- From the 2nd round onwards, make sure that the **Overall evaluation** is activated.
- The field **Special tournament name** field can generally be left blank, in which case the normal tournament name is automatically written above the leaderboard. If you only enter a dot (.) here, the tournament name is omitted completely and you can integrate it individually in the background image (as „LBMAIN.BMP“, the name can vary, saved in the PC CADDIE main directory in the Leaderboard folder). The **Leaderboard type** should be set to „Windows only“ as this type works faster.

## Check basic settings

To do this, click on the button **Parameter**:



## Macro

The macro in the leaderboard represents the actual sequence of the leaderboard display. In the field **Macro**, field, separated by a comma, or define it using the button **Define leaderboard sequence (F7)**. The following abbreviations apply:

<b>N</b>	 If the first letter is an „N“, the macro is not executed. <u>not</u> executed. The letter switches off the automatic scrolling function.
<b>U</b>	Up stands for <b>Up arrow</b>
<b>D</b>	Down stands for <b>Down arrow</b>
<b>PU or PGUP</b>	<b>Page up = Page up</b>
<b>PD or PGDN</b>	<b>Page down = Page down</b>
<b>H</b>	<b>Home, Pos1</b>
<b>END</b>	<b>End, End</b>
<b>F1</b>	<b>F1</b> etc.
<b>„F11:bildname“</b>	Displays the image from the „BILDNAME.BMP“ file. You can also enter complete paths here to specify the image exactly. Normally, however, the image should be located in the „\PCCADDIE\LEADER“ directory, in which case no path name is required.

You can enter a waiting time (in seconds) between each key command. If no time is entered between two commands, the last wait time is simply repeated.

## Example of a macro

Here is an example: **15, F11:pccaddie, 9, F1, 9, PD, 9, F2, 9, PD**

15 seconds after the last key is pressed, the „PCCADDIE.BMP“ image is displayed for 9 seconds. The list is then displayed under key **F1** and immediately jumps to the beginning of the list. After 9 seconds, players 7 to 14 are displayed. Another 9 seconds later, list **F2** is displayed, immediately jumps to the beginning and scrolls on again after another 9 seconds. The sequence then starts again from the beginning.

## Set leaderboard sequence

However, you can also conveniently change the sequence using the **Set leaderboard sequence**:

Leaderboard-Ablauf

Funktion	Wartezeit
Bild: pccaddie	10
Preisklasse 1	15
Bild: nespress	10
Preisklasse 2	15
Bild: pccaddie	10
Preisklasse 5	15
Bild: nespress	10
Preisklasse 6 - alphabetisch	15
Preisklasse 1 - alphabetisch	15

✓ OK      ✗ Abbruch

+ Neu      F9       Ändern      F7       Löschen      F5      ▶ Hoch      ▶ Runter

Wartezeit vor dem Makro-Start:  Sekunden

Zeitraffa-Faktor zum Testen:

Organise or add to the individual elements as you wish and define the time sequences directly in the element selection. You can also edit your [price evaluation](#) for the individual evaluation.

## Ablauf definieren



Bitte bestimmen Sie hier das Ablauf-Element:

OK

Element:

F6	Preisklasse 6 - alphabetisch
F7	Preisklasse 1 - alphabetisch
F8	Brutto - nach Zeit
PDE	ans Ende blättern
PD	eine Seite weiter
PU	eine Seite zurueck
H	an den Anfang
E	ans Ende
F11:	Bild:

Abbruch

Bild-Datei:

C:\PCCADDIE\LEADER\pccaddie

Wartezeit:  Sekunden

Once the process is complete, confirm your entries with **OK** or Enter.

## Further settings

Leaderboard-Einstellung X

Makro:	10.F11:pccaddie,10,F1,15,Pd,15,Pd,15,F11:nespress,10,F2,15,P			<span style="color: green;">✓</span> <a href="#">OK</a>
Titel:	Test-Clubmeisterschaft 2. - 09.-10.08.2022 - 1. Runde <A>			<span style="color: red;">✗</span> <a href="#">Abbruch</a>
Bild:	LB_VERL			
Führende Spieler immer:	Nein	bei Fix:	0	
Zeit: Anfrage-Pause:	5	Aktuell-Timeout:	600	
Automatische Aktualisierung nach	3	Änderungen		
Platz:	09002 Club 0900256	<a href="#">...</a>		
Tastenbelegungen:				
F1	P01	F2:	P02	
F3	P03	F4:	P04	
F5	P05	F6:	P06A	
F7	P01A	F8:	ZBS	
<a href="#">▶ Leaderboard-Ablauf festlegen</a> <span style="color: green;">F7</span> <a href="#">▶ COM-Leaderboard-Einstellungen</a> <span style="color: green;">F11</span> <a href="#">▶ COM-Leaderboard-Monitor</a> <span style="color: green;">F12</span>				

1. In the field **Title** field contains the heading, which can be customised here. If it contains „<A>“, it is customised automatically.
2. Behind **image** is the file that is displayed as the background (usually LB\_VERL).
3. With the option **Leading players always** option, you can choose whether the leading players should always be displayed. Then, for example, the first two players always remain on the leaderboard and only the following players scroll through.
4. **Time, Anfrage-Pause:** This is how many seconds the leaderboard waits from request to request to check whether there have been any changes in the central computer. **Request pause** can be described as the reaction time of the leaderboard to changes.
5. **Time, Aktuell-Timeout:** If the time difference between the leaderboard and server computer exceeds this value (in seconds), the leaderboard is considered inactive.
6. **Automatic Aktualisierung:** If a result has been changed X times, the leaderboard is automatically updated (like **Refresh**). Enter a „3“ or „4“ here (depending on the usual game size).
7. **F1 to F8:** The exact list type to be displayed when the respective button is pressed can be determined here by means of a letter code.

## List sorting and display

P01	Classification according to 1st price indication in the price evaluation
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<b>P..</b>	...
<b>@TEAMNE</b>	Net team classification
<b>@TEAMBR</b>	Gross team classification
<b>P15</b>	Classification according to 15th price indication in the price evaluation
<b>BU</b>	Gross difference
<b>BS</b>	Gross total
<b>NU</b>	Net difference
<b>NS</b>	Net total
<b>A (additional)</b>	Alphabetical order (e.g.: ABS = alphabetical gross totals)
<b>C (additional)</b>	Sorting by clubs (e.g.: CBS)

## Gender separation

<b>M</b>	male, only men
<b>W</b>	female, ladies only

## Handicap classes

<b>H0-18</b>	Handicaps from 0 to 18, analogue for other numbers
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Here is an example for better understanding: **F1: NSMH0-20** F1 = Net totals, men, HCP 0 to 20.

## Background image

The files for the background of the leaderboard can be found in the LEADER subdirectory of the PC CADDIE main directory on the server. Please do not change them yourself - if you have any change requests, please contact us.